

## **COMENIUS project**

2009-2010 and 2010-2011

**General presentation:** Throughout the project students and teachers are encouraged to discover the cultural wealth of the partner countries and think about their own identity in order to develop intercultural dialogue.

Students are made to understand and master living values through concrete activities that enable them to be imaginative and creative and incite them to use ICT.

**Themes and activities:** The project consists of a quest across the partner European countries through which four themes are approached:

### **Year 1**

- literature: students co-write a story based on elements from each country's literature.

- music: students co-write the lyrics of a song (in English and mother tongues) to the tune of the existing European anthem.

### **Year 2**

- art: students make paintings together. The different parts of each painting are made after the style of an artist of each country.

- history: students create a gallery of videos dealing with historical figures from the partner countries.

**Result:** all of the activities of the project are incorporated into a party game designed by the partner schools and made for students not involved in the project.

The party game is played in the schools on a Spring Day Event in 2011 and published on the website of European Schoolnet.